

Art Director (f/m/d)

The Great Wanderer is a creative studio and 3D production house headquartered in Berlin, Germany. Our team of cross-discipline creatives combines a wealth of experience to realize projects with an eye towards the future. With narrative at the heart of our work, we are constantly finding new ways to tell the stories of our clients.

Your Mission:

- You will develop art concepts and determine the visual style of our content and client
- You will follow up with production, productivity, quality, and customer service
- You will review project production factors by studying budget, background information, objectives, style and techniques
- You will coordinate multiple projects simultaneously to produce quality content and meet client deadlines
- · You will improve quality results by studying, evaluating and re-designing processes
- You will present creative concepts and finished projects to clients for review

Your Profile:

- You have a bachelor's degree in a related field (art, fine art or design)
- You have at least 5 years of experience as an art director
- You have background in Keynote, Google Suite, Powerpoint, and Adobe Creative Suite
- You are a highly creative individual with a design-thinking approach to tasks
- You are a communicative and self-organized person with an eye for detail
- You are fully proficient in English; German is a plus

Your Benefits:

- A high degree of responsibility, indepence and creative leeway
- An inspiring work environment that values your individualistic thinking and creative input
- The opportunity to be part of a motivating, creative and international team with a common goal in mind
- The possibility to proactively shape a company



Creative Director (f/m/d)

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Your Mission:

- You will produce digital content by developing basic presentation approaches and directing design as well as copywriting
- · You will determine and monitor production schedules and provide work direction to staff
- You will ensure staff adheres to the current processes, identifying opportunities for continuous improvement
- You will determine production requirements by reviewing client requirements
- You will create a production schedule and determine project content by reviewing and approving art and copy materials developed by staff.
- You will analyze market trends, consumer need, and the competitive landscape

Your Profile:

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Copywriter/Creative Writer (f/m/d)

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Your Mission:

- You will conduct research before and during the writing process
- You will prepare material for assignments, which includes planning, outline, and synopsis
- You will conduct thorough fact-checks before submitting your work
- You will attend feedback sessions and make revisions suggested by the client
- You will ensure the logical flow of all writing produced

Your Profile:

- You have a degree in a related field (writing, communication, marketing, e.g.)
- You have evidence of writing experience
- You have an interest in 3D production and a thirst for knowledge
- You are a communicative and self-organized person with an eye for detail
- You are fully proficient in English; German is a plus

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Editor (f/m/d) Music Video/Product/Film

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Your Mission:

- You will manipulate and edit film pieces
- You will take a brief to grasp production team's needs and and specifications
- You will input music, graphics, dialogues, and music
- You will ensure logical sequencing and smooth running
- Continuously discover and implement new editing technologies and industry's best practices to maximize efficiency

Your Profile:

- You have proven work experience as a Video Editor
- You have solid experience with digital technology and editing software packages (e.g. Avid Media Composer, Lightworks, Premiere, After Effects and Final Cut)
- You are familiar with special effects, 3D and compositing
- You have a creative mind and storytelling skills
- You are a communicative and self-organized person with an eye for detail
- You are fully proficient in English; German is a plus

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3D Designer f/m/d)

Generalist/Motion Graphics/Design/Product Visualization/Archviz/XParticles

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Your Mission:

- You will use 3D modeling, texture, mapping, and other techniques to create graphics, visual effects, and animations
- You will collaborate with Animators and other artists and attend meetings to discuss ongoing projects
- You will understand the project requirements and conceptualize creative ideas
- You will review 3D arts and recommend improvements
- You will create 3D sculpts and assets to meet artistic standards

Your Profile:

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- You are a communicative and self-organized person with an eye for detail
- You are fully proficient in English; German is a plus

Your Benefits:

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Unreal Engine Specialists (f/m/d)

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Your Mission:

- You will create extensive landscapes in Unreal Engine (terrain sculpting, manual layout placement, lighting, procedural scattering)
- You will create assets for real-time rendering
- You will optimize virtual sets and rebuilding assets for real-time rendering
- You will communicate progress, schedule suggestions and feedback
- You will regularly show progress to leads and supervisors

Your Profile:

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- You are a communicative and self-organized person with an eye for detail
- You are fully proficient in English; German is a plus

Your Benefits:

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- The possibility to proactively shape a company